

# ICC Scoring

## 2025/2026 season

### NOVICE



# Quantities for Majority

| Number of Athletes     | Stunt Groups | (Worlds) | Toss Groups (All) | Tumble/Jumps Athletes |
|------------------------|--------------|----------|-------------------|-----------------------|
| 5 (Allstar Minimum)    | 1            |          | 1                 | 3                     |
| 6                      | 1            |          | 1                 | 4                     |
| 7                      | 1            |          | 1                 | 4                     |
| 8                      | 1            |          | 1                 | 5                     |
| 9                      | 1            |          | 1                 | 5                     |
| 10                     | 1            |          | 1                 | 6                     |
| 11                     | 1            |          | 1                 | 6                     |
| 12                     | 2            |          | 1                 | 7                     |
| 13                     | 2            |          | 1                 | 7                     |
| 14                     | 2            |          | 1                 | 8                     |
| 15                     | 2            |          | 1                 | 8                     |
| 16 (Worlds Minimum)    | 3            | 3        | 2                 | 9                     |
| 17                     | 3            | 3        | 2                 | 9                     |
| 18                     | 3            | 3        | 2                 | 10                    |
| 19                     | 3            | 3        | 2                 | 10                    |
| 20                     | 4            | 3        | 3                 | 11                    |
| 21                     | 4            | 3        | 3                 | 11                    |
| 22                     | 4            | 3        | 3                 | 12                    |
| 23                     | 4            | 3        | 3                 | 12                    |
| 24 (International Max) | 4            | 4        | 3                 | 13                    |
| 25                     | 5            | 4        | 3                 | 13                    |
| 26                     | 5            | 4        | 3                 | 14                    |
| 27                     | 5            | 4        | 3                 | 14                    |
| 28                     | 5            | 4        | 3                 | 15                    |
| 29                     | 5            | 4        | 3                 | 15                    |
| 30 (Non-Tumble Max)    | 5            | 4        | 4                 | 16                    |
| 31                     | 6            |          | 4                 | 16                    |
| 32                     | 6            |          | 4                 | 17                    |
| 33                     | 6            |          | 4                 | 17                    |
| 34                     | 6            |          | 4                 | 18                    |
| 35                     | 6            |          | 4                 | 18                    |
| 36                     | 6            |          | 4                 | 19                    |
| 37                     | 6            |          | 4                 | 19                    |
| 38                     | 6            |          | 4                 | 20                    |

# Tumbling

## Jumps

### Execution (0-5 Points)

**0 Pts: No Skills performed**

**0.1 - 2.0 Pts: Below Average**

**2.1 - 4.0 Pts: Average**

**4.1 - 5.0 Pts: Above Average**

The drivers being considered when scoring/comparing teams are:

**Flexibility, Motion Placement/Arm Swing, Leg Placement/ Landings**



# Building

## EXECUTION for STUNT and PYRAMID (0-20 Points Each)

|             |      |   |
|-------------|------|---|
| 0           | Pts: | No Stunts Shown   |
| 1.0 - 5.0   | Pts: | Below Average Technique Shown with all driver issues          |
| 5.0 - 11.0  | Pts: | Below Average Technique Shown with many driver issues         |
| 11.0 - 17.0 | Pts: | Average Technique Shown with some driver issues               |
| 17.0 - 20.0 | Pts: | Above Average Technique Shown with little to no driver issues |

The drivers being considered when scoring/comparing teams are:

- Top Person/Flyer (Flexibility/Body Control/Arms & Motions)
- Bases/Spotters (Feet Stationary, Excessive Movement)
- Sync/Timing
- Dismount/Entries/Transitions (Control, Cradles, Proper Load In)



# Overall

## DANCE

### DIFFICULTY (0-5 Points)

**0** Pts: No Skills performed  
**0.1 - 2.0 Pts:** Below Average  
**2.1 - 4.0 Pts:** Average  
**4.1 - 5.0 Pts:** Above Average

#### The following are considered:

- Visual Elements
- Variety of Levels
- Formation Changes
- Pace & Intricacy
- Footwork & Floorwork
- Partner Work
- Team Participation

### EXECUTION (0-5 Points)

**0** Pts: No Skills performed  
**0.1 - 2.0 Pts:** Below Average  
**2.1 - 4.0 Pts:** Average  
**4.1 - 5.0 Pts:** Above Average

#### The following are considered:

- Perfection
- Synchronisation
- Precision of Spacing
- Uniformity
- Arm/Motion Placement
- Entertainment Value
- Energy Level

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### FORMATIONS (1-10 Points)

A team's ability to demonstrate precise spacing, uniform timing, strong pace, and seamless flow between elements

**0** Pts: No Skills performed  
**0.1 - 4** Pts: Below Average  
**4.1 - 8** Pts: Average  
**8.1 - 10** Pts: Above Average

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### ROUTINE CREATIVITY (1-10 Points)

A team's ability to consistently demonstrate innovative, visual, and creative ideas throughout all routine elements

**0** Pts: No Skills performed  
**0.1 - 4** Pts: Below Average  
**4.1 - 8** Pts: Average  
**8.1 - 10** Pts: Above Average

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### PERFORMANCE (1-5 Points)

A team's ability to demonstrate high levels of energy, entertainment value, confidence, and showmanship

**0** Pts: No Skills performed  
**0.1 - 2.0 Pts:** Below Average  
**2.1 - 4.0 Pts:** Average  
**4.1 - 5.0 Pts:** Above Average

